

Flams

A **flam** is created when a grace note (smaller note) precedes any other note.

The grace note receives no specific time value; it cannot be counted. It is merely played just prior to the main note.



The flam is identified as either a right or left flam. The hand the main note is played with gives you the name of the flam.



The flam is played by holding the hand playing the main note higher (farther from the drum head) than the hand playing the grace note. When both hands move toward the drum at the same time, the grace note stick should strike first, followed immediately by the main note.

SPECIAL HINT: The grace note is too close if the sticks are striking at the same time. The grace note is too far away if it sounds like it could be counted or has time value.

